



# Oscar Villalobos Marin

Junior 3D Artist

ovillaloboss  
 ovillaloboss

## ABOUT ME

Passionate about technology and art since always. I've been working as a programmer in web, robotics and games. I also have experience in teaching and event management, this helps me to have a broader perspective, work well under pressure, be able to adapt quickly to changes and team working.

## CONTACT DETAILS

Greater Barcelona Metropolitan Area  
 oscar@ovillalobos.es ovillaloboss\_

## EDUCATION

■ **Tecnocampus - University Pompeu Fabra**  
Bachelor's degree in Design and Production of Videogames  
2018 - 2023

■ **Tecnocampus - University Pompeu Fabra**  
Bachelor's degree in Computer Engineering and Information Systems  
2018 - 2020

■ **Escola Pia Mataró - Professional Degree**  
Certificate of Higher Education - Web Application Development  
2016 - 2018

■ **Escola Pia Mataró - Professional Degree**  
Vocational Education and Training - Technician in Microcomputer Systems and Networks  
2014 - 2016

## EXPERIENCE

■ **Research and Technical Assistant at Xnergic**  
Tecnocampus - University Pompeu Fabra  
Xnergic is a movement created in a university environment that aims to awaken technological vocations in young people, at a time when they have to guide their academic and professional future.  
Nov. 2021 - Jul. 2022

■ **Instructor at Xnergic**  
Tecnocampus - University Pompeu Fabra  
I designed and taught some courses like "Programming Minecraft mods with Java", "Creating games with Core", "Java and Javascript Bootcamp". These courses were about mixing design and programming to learn how to make video games on multiple platforms.  
Jun. 2020 - Jul. 2022

■ **Instructor of Linnk and Hackgirl Workshops**  
Tecnocampus - University Pompeu Fabra  
I designed workshops about how to start programming robots and interact with electronic components using Arduino and how to fly and program drones.  
Mar. 2019 - Abr. 2021

■ **Education Manager and Instructor**  
Serendipity Learning Services, SL  
Creating and managing STEM (Science, Technology, Engineering, Mathematics) projects related to web programming, robotics, IoT (Internet of Things), video games, design, and 3D printing.  
Sep. 2015 - Jun. 2021

## TECHNICAL SKILLS

### Image editing, vectors and concept

Photoshop Illustrator  
 Affinity Photo Affinity Designer

### 3D Modeling, animation and textures

3Ds Max Blender  
 Mudbox Substance 3D Painter

### Game Engines

Unity Unreal Core games

### Project management tools

Github Trello Notion  
 Slack

## SOFT SKILLS

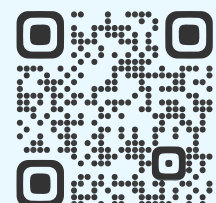
Optimist   Multidisciplinary   Team Working  
Creative   Proactive   Analytical capacity  
Critical thinking   Perfectionist

## LANGUAGES

Native Catalan  
 Native Spanish  
 B1 English

## PORTFOLIO

ARTSTATION



Linked in

